Tahoe-Douglas Fire Protection District Board of Trustees

Notice of Public Meeting

Workshop

Pursuant to Section 241 of the Nevada Revised Statutes and the Laws of the State of Nevada, the Tahoe-Douglas Fire Protection District hereby notifies all interested parties that the Board of Trustees will conduct business of the district as noted:

- I. The Board of Trustees will meet **Wednesday**, **August 23**, **2017**.
- II. This workshop will be held at <u>12:00 pm in Fire Station #23 Classroom</u>, at 193 Elks Point Road.

Below is an agenda of all items scheduled to be considered at this workshop. Unless otherwise stated, items may be taken out of the order, may be combined as two or more agenda items for consideration and may be removed from the agenda or discussion may be delayed at any time at the discretion of the chairperson. No action will be taken on any agenda items for this workshop.

- 1. Call to order.
- 2. Pledge of Allegiance.
- 3. Roll call.
- 4. Presentation: Open Meeting Law.

Devon Reese, TDFPD Legal Counsel

5. Adjourn.

This notice and agenda has been posted on or before 9:00 a.m. on **Friday 08/18/17** in compliance with NRS 241.020. Copies of the agenda have been posted at Round Hill Station #3, 193 Elks Point Road, Glenbrook Post Office, Round Hill Post Office, and Stateline Post Office and on the Tahoe Douglas Fire website at www.tahoefire.com under Fire Board Meeting Agendas/Minutes and the State of Nevada website at https://notice.nv.gov.

I HEREBY CERTIFY that the above-mentioned information is true and correct to the best of my knowledge and complies with the provisions of NRS 241 and the laws of the State of Nevada. I also certify that this notice has been posted at least three working days prior to the convening of the meeting.

Erin Allison Fire Board Secretary Special Note: If you have an impairment and wish to attend a meeting, please call our administrative offices at 775-588-3591, 24-hours in advance of the meeting. We will endeavor to arrange appropriate accommodations.